Work Completed: Design of the Bedroom and Living Room have been completed. Drawing in perspective became easier once it was done several times. Objects such as the couch, lamp, shelves, coffee table, bed and TV were created. As before, it was crucial to create each object in a separate later. The layers allow for easy movement of objects and coloring of surfaces. The door to the living room has to be moved because there is just no clearance for the Koala bear to move around in a selectable fashion. Dave Kaputa was helpful in pointing this out and suggested moving the doorway to next to the television.
Inside of the bedroom one can see a carpet, and shelves as main objects. It was decided that the bedroom would be kept minimal because we could not imagine the child playing often in the bedroom all alone. For play and general activities the living room is seen as the primary area.

**Future Work:** Design of the bathroom and classroom environments need to be completed. Animation of the Koala bear character must begin in the environments that are completed and the bathroom will be done when it is time to animate inside of there. Once all animation of the house is complete we will then move on to the classroom.

**Project Review:** Flash design moved along quite nicely this past week. Character design lagged behind what was expected. Ryan and Tristan have begun to help on Flash animation because they have completed the output and input devices. That should progress the software aspect significantly.

**Hours Worked:** 17