



DEPARTMENT OF BIOMEDICAL ENGINEERING

UCONN
SCHOOL OF ENGINEERING
BIOMEDICAL ENGINEERING

Biomaterials and Tissue Engineering Curriculum 19-20

Freshman	Credits
CHEM 1127Q - General Chemistry	4
CSE 1010 - Introduction to Computing for Engineers	3
ENGL 1010 - Seminar in Academic Writing or ENGL 1011 - Seminar in Writing Through Literature	4
ENGR 1000 - Orientation to Engineering	1
MATH 1131Q Calculus I	4
	16
BIOL 1107 - Principles of Biology	4
CHEM 1128Q - General Chemistry	4
ENGR 1166 - Foundations of Engineering	3
MATH 1132Q - Calculus II	4
	15
Sophomore	
CE 2110 - Applied Mechanics I	3
MATH 2110Q Multivariable Calculus	4
PHYS 1501Q - Physics for Engineers I	4
PNB 2264 - Human Physiology & Anatomy	4
STAT 3025Q - Statistical Methods	3
	18
BME 3120 - LabVIEW Basics for Engineers	1
ECE 2001 - Electrical Circuits	4
MATH 2210Q - Applied Linear Algebra	3
MATH 2410Q - Elementary Differential Equations	3
MSE 2101 - Materials Science & Engineering I	3
PHYS 1502Q - Physics for Engineers II	4
	18
Junior	
BME 3500 - Biomedical Engineering Measurements	4
BME 3600 - Biomechanics	4
ECE 3101 - Signals and Systems	3
PHIL 1104 - Philosophy and Social Ethics	3
Content Area 1 (Arts and Humanities, not PHIL)	3
	17
BME 3700 - Biomaterials	4
BME 3900 - Junior Design	3
MCB 2210 - Cell Biology	3
Track Elective	3
Content Area 2 (Social Sciences)	3
	16
Senior	
BME 4710 - Tissue Engineering	3
BME 4900 - Biomedical Engineering Design I	3
BME Elective	3
CHEM 3563 - Physical Chemistry	4
Content Area 2 (Social Sciences, not the same department as Junior year)	3
	16
BME 4910W - Biomedical Engineering Design II	3
BME Elective	3
Track Elective	3
Content Area 4 (Diversity and Multiculturalism)	3
Content Area 4 (Diversity and Multiculturalism - International)	3
	15
Total Credits	131

Biomaterials and Tissue Engineering - BME Electives 19-20	Credits
BME 3320 - Biosensors and Nanodevices for Biomedical Applications	3
BME 3420 - Stem Cells for Regenerative Medicine	3
BME 3520 - Developing Mobile Apps for Healthcare	3
BME 3720 - Drug Delivery	3
BME 3740 - Introduction to Microscopy and Biophotonics	3
BME 4701 - Advanced Biomaterials	3
BME 4720 - Cellular Engineering	3
BME 4985 - Special Topics in BME (requires BME Departmental Approval)	1-3
BME 4999 - Independent Study (requires BME Departmental Approval)	1-3
BME 5000-6000 Graduate Courses* (requires BME Departmental Approval)	3

*Graduate-level courses taken during the undergraduate period may be used to meet either an undergraduate or graduate degree requirement (not both). The grade must be a 'B' or better for the course to count towards the graduate degree. Graduate courses used to satisfy BME Elective requirements require departmental approval.

Biomaterials and Tissue Engineering - Track Electives 19-20	Credits
CHEG 2103 - Introduction to Chemical Engineering	3
CHEG 2111 - Chemical Engineering Thermodynamics I	3
CHEG 3112 - Chemical Engineering Thermodynamics II	3
CHEG 3123 - Fluid Mechanics	3
CHEG 3124 - Heat and Mass Transfer	3
CHEG 3127 - Fluid Mechanics Laboratory	1
CHEG 3128 - Chemical Engineering Junior Laboratory	2
CHEG 3145 - Chemical Engineering Analysis	3
CHEG 3151 - Process Kinetics	3
CHEG 3156 / MSE 3156 - Polymeric Materials	3
CHEG 3173 - Introduction to Biochemical Engineering	3
CHEG 4995 - Special Topics in Chemical Engineering (requires BME Departmental Approval)	V
MSE 2102 - Materials Science and Engineering II	3
MSE 3001 - Applied Thermodynamics of Materials	4
MSE 3002 - Transport Phenomena in Materials Processing	4
MSE 3003 - Phase Transformation Kinetics & Applications	3
MSE 3004 - Mechanical Behavior of Materials	3
MSE 3020 - Failure Analysis	3
MSE 3029 - Ceramic Materials	3
MSE 3030 - Introduction to Composite Materials	3
MSE 4001 - Electrical & Magnetic Properties of Materials	3
MSE 4021 - Materials Joining	3
MSE 4034 - Corrosion & Materials Protection	3
MSE 4038 - Alloy Casting Processes	3
MSE 4095 - Special Topics in Materials Engineering (requires BME Departmental Approval)	V
MSE 4240 - Nanomaterials Synthesis & Design	3
MSE 4241 - Nanomaterials Characterization & Application	3